

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11*-19	<input type="checkbox"/>	4	* Light openings possible For opener's NT rebids – note 1	1NT response = 6-9 2NT response = 10-12 Limit raises Splinter bids/ 3NT see Other conventions	
1♦	11*-19	<input type="checkbox"/>	4			
1♥	11*-19	<input type="checkbox"/>	4			
1♠	11*-19	<input type="checkbox"/>	4			
3 bids	<10	<input type="checkbox"/>	6	Pre-emptive		
4 bids	<10	<input type="checkbox"/>	7	Pre-emptive		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		Natural				
Jump overcall		Weak, usually 6 card suit				2
Cue bid		2-suited hand				5
1NT	Direct: Protective	16-18 11-14		As for 1NT opening		
2NT	Direct: Protective	Lowest two unbid suits 20-22 balanced		Limit bids As 2NT opener		5
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Double= both majors; 1NT both minors				
Short 1♣/1♦		Natural				
Weak 1NT		Double = penalties; 2♣ both majors ; others nat.				3
Strong 1NT		Double = penalties; 2♣ both majors ; others nat.				3
Weak 2		Double = take out				
Weak 3		Double = take out				
4 bids		Double = take out				
Multi 2♦		X= 13-16 bal or v strong; 2NT = 17-19 bal				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
Roman Key Card		5♣ = 0 or 3 aces; 5♦ = 1 or 4 Aces				
Blackwood		5♥ = 2 aces no trump queen; 5♠ = 2 with trump queen				
5NT = Grand Slam Force		6♣ = 0; 6♦ = 1; 6♥ = 2 of top 3 honours, 7 of trump suit = 3				

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		3♠	
Special meaning of bids		Cue bid = good raise	
Exceptions / other agreements		Jump raise pre-emptive	
Agreements after opponents double for takeout			
Redouble	9+ HCP	New suit	forcing
Jump	Pre-emptive	2NT	Good raise
Jump in new suit forcing			
Other agreements concerning doubles and redoubles			
OTHER CONVENTIONS			
Fourth Suit Forcing: A bid in the fourth suit is artificial, showing no particular holding in that suit but requesting partner to describe his/her hand further. After 1♣ - 1♦ - 1♥, 1♠ is natural and 2♣ is 'fourth suit forcing'.			
Unassuming Cue Bids Opposite partner's overcall a cue bid shows a good raise			
Splinter Bids Response of 3♠/4♣/4♦ to 1♥ opening or 4♣/4♦/4♥ to 1♠ opening shows a raise to 4♥/4♠ with 4+ trump support and singleton or void in bid suit. The same principle applies in response to 1♣/ 1♦ opening			
SUPPLEMENTARY DETAILS			
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).			
1 NT rebids: After 1 level response 1NT = 15-17; 2NT = 18-19; 3NT = long suit			
2 After Weak 2♥ or ♠: 2NT response asks opener to define the hand further: 3♣=minimum strength, poor quality suit, 3♦ = minimum strength, good quality suit (2 of top 3 or 3 of top 5), 3♥ = poor suit, maximum strength, 3♠= good quality suit, maximum strength. The same system applies after a weak jump overcall by our side. After a Weak Two a change of suit at the two level is natural and invitational. A change of suit at the 3 level is natural and forcing. A simple raise of the major is pre-emptive			
3 Defence to 1NT 2♣ shows 5+ - 4+ in majors.			
4 not used			
5 2 suited overcalls 1m 2m shows 5+ -5+ in majors; 1M 2M shows 5+ -5+ in other major and a minor. 1 any - 2NT shows 5+ - 5+ in two lowest unbid suits.			

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Hatch over this box if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Inverse Attitude: low encouraging, high discouraging EXCEPT lead of K v NT asks partner to unblock or give count.						
On Declarer's lead	Count: high-low=even no. of cards; upwards = odd no.						
When discarding	Attitude: high encouraging; low discouraging						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
Suit preference signals (McKenny style) when needed							
SUPPLEMENTARY DETAILS (continued)							
6 Continuations after a 2NT rebid are as over an opening 2NT bid							



Name

EBU No.

Partner

EBU No.

GENERAL DESCRIPTION OF BIDDING METHODS			
MOUNTNESSING STANDARD - Benjaminised Acol			
1NT OPENINGS AND RESPONSES			
Strength	12 to 14	Tick if artificial and provide details below <input type="checkbox"/>	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman (Non Promissory)		
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	Transfer to clubs	2NT	Transfer to diamonds
Others 3♣/♦/♥/♠ = 6+ card suit and slam interest.			
Action after opponents double		All two level responses are natural	
Action after other interference		Bid naturally, X = penalty after suit overcall	
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	Acol 2 or 21-22 balanced	2♦ relay	6
2♦	Game forcing or 23+ balanced	2♥ negative	6
2♥	Weak 2, 5-9 usually 6 card suit	2NT asks for clarification	2
2♠	Weak 2, 5-9 usually 6 card suit	2NT asks for clarification	2
2NT	19-20; 3♣ Stayman, 3♦♥ Transfer; 3♠ =>5 spades, 4 hearts		
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
<p>Note: This convention card has been adapted from the EBU's standard Benjaminised Acol based system.</p> <p><i>It can be freely adapted further as desired.</i></p>			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.