

E-W Vul
Dealer North

♠ 5
♥ 10632
♦ AQ742
♣ 1085

♠ Q432
♥ A97
♦ K93
♣ J76

♠ AJ876
♥ KJ
♦ 65
♣ A932

25

♠ K109
♥ Q854
♦ J108
♣ KQ4

With a horrible 4333 shape, no tens and scattered honours, is the West hand really worth a limit raise of 1S to 3S? Those who decide not may score well, with eight tricks the limit on a normal diamond lead unless South falls victim to an endplay by ducking the first round of trumps. At matchpoints, East should not really go on from 3S to 4S; naturally, some will.

Love All
Dealer South

♠ K3
♥ J6
♦ Q8732
♣ KQ52

♠ J875
♥ 9
♦ A96
♣ J9763

♠ AQ9
♥ AKQ72
♦ K105
♣ 108

27

♠ 10642
♥ 108543
♦ J4
♣ A4

With poor spot cards and strength in the wrong places, North probably does not open 1D in third seat. This allows East to open 1H and rebid 2NT over West's 1S. The kind layout of the spade suit combined with the fact that South is struggling to find a lead that does not help declarer mean that nine tricks are on in NT. Indeed nine tricks are makeable in any denomination except diamonds.

Game All
Dealer East

♠ J643
♥ KJ105
♦ AK96
♣ 4

♠ Q107
♥ Q976
♦ Q873
♣ K2

♠ K2
♥ A32
♦ J52
♣ AJ1096

26

♠ A985
♥ 84
♦ 104
♣ Q8753

A 1NT opening from East may well go round to North. Since few people will fancy the idea of defending 1NT on a club lead, many will take some action, such as bidding 2C to show both majors. This results in a contract of 2S, which ought to make. East should make 1NT too, though 110 in 2S will still beat the score for those who defeat 1NT.

N-S Vul
Dealer West

♠ 84
♥ 963
♦ KJ9
♣ A9432

♠ KQ62
♥ Q
♦ Q10543
♣ J85

♠ 73
♥ AKJ754
♦ 862
♣ K6

28

♠ AJ1095
♥ 1082
♦ A7
♣ Q107

East opens 1H in third seat, after which South overcalls 1S. Whether West bids 1NT or 2D, East rebids 2H, where matters rest. 2H makes exactly, with three diamonds and two black aces to lose. If West plays in 1NT, North needs to lead a minor, clubs no doubt, to stop the overtrick. If South plays in 2S, this goes one down – expensive when vulnerable if West finds a double.

Hand records for additional hands 29-32 are available at ECatsBridge.com

SIMULTANEOUS PAIRS COMPETITION

for Affiliated Clubs in aid of



Registered Charity No.252892
www.kidneyresearchuk.org

JULY 11 2013

Scored at www.ECatsBridge.com
Session No: 3465

Hon. Commentator:
Julian Pottage

Hon. Co-ordinator:
mikerogerson@ntlworld.com

Supported by the
HANTS & IOW CONTRACT BRIDGE
ASSOCIATION

Love All
Dealer North

♠ 1073
♥ ===
♦ QJ32
♣ KQ8754

♠ AJ95
♥ J865
♦ A984
♣ 3

♠ 82
♥ 9732
♦ K10765
♣ 62

1

♠ KQ64
♥ AKQ104
♦ ===
♣ AJ109

An easy route to the club slam is available, 3C-6C. I suppose if you have the methods to differentiate the A♠ from the A♦, you might take things more slowly in case North has the A♠ and the K♣. The play is simple, taking two diamond ruffs. Ten tricks are the limit if you play in no-trumps, which in fact you want to do if you are not in a slam.

E-W Vul
Dealer South

♠ A 10752
♥ Q10742
♦ 763
♣ ===

♠ 6
♥ A653
♦ AQ10
♣ K7532

♠ Q983
♥ ===
♦ KJ84
♣ J10964

3

♠ KJ4
♥ KJ98
♦ 952
♣ AQ8

After South opens 1NT, West's best is to pass and hope to double 2S next time. In practice, North uses Stayman, after which South bids 2H. If West has managed to pass in tempo over 1NT and 2H, East may find a reopening double. What West then does, I do not know! North-South can make eight tricks with hearts as trumps while eleven tricks are available to East-West in clubs.

N-S Vul
Dealer North

♠ Q85
♥ 6
♦ K532
♣ AK1087

♠ K2
♥ AQJ73
♦ 109874
♣ 6

♠ AJ43
♥ 108542
♦ Q
♣ Q54

21

♠ 10976
♥ K9
♦ AJ6
♣ J932

After North has opened 1C and South has responded 1S, West might come in with a two-suited overcall or simply show the hearts. In either case, East will go to 4H. The friendly position in the major suits mean that eleven tricks are easy, with twelve possible if the defenders fail to score their club trick early. A sacrifice in 5C doubled would be expensive at this vulnerability, down 800.

Game All
Dealer South

♠ 32
♥ QJ7
♦ Q63
♣ AK965

♠ J1054
♥ K102
♦ A952
♣ J2

♠ AQ86
♥ 543
♦ KJ108
♣ 43

23

♠ K97
♥ A986
♦ 74
♣ Q1087

Some will open 1NT in third seat on the North cards and play there. This contract will usually make exactly, via five clubs, a heart and a spade. If you take the heart finesse, however, you will go down. If East does not cover the Q♥, you should place West with the K♥ and play safe for seven tricks. Suit contracts fare better, with 3C and 3H on.

N-S Vul
Dealer East

♠ 43
♥ Q9543
♦ J92
♣ AJ8

♠ KJ8
♥ 6
♦ 8643
♣ Q9652

♠ AQ10762
♥ AK108
♦ Q10
♣ 7

2

♠ 95
♥ J72
♦ AK75
♣ K1043

The probable auction is 1S-2S-4S. If South leads a top diamond and switches to a trump, declarer should see that only one heart ruff in dummy is likely to be possible and so should aim to set up a trick in the minors. Probably the best chance of this is to find North with J-9-x, so return a diamond. An initial trump lead defeats 4S.

Game All
Dealer West

♠ Q983
♥ A9
♦ A97632
♣ K

♠ 752
♥ J763
♦ 1054
♣ 765

♠ J6
♥ 108542
♦ J8
♣ AJ94

4

♠ AK104
♥ KQ
♦ KQ
♣ Q10832

Many pairs should reach a slam on this deal. 1D-2C-2D-2S-3S-4NT-5S-6S is one possibility (North's 5S showing two key cards and the Q♠). Finding a route to the higher-scoring 6NT is difficult. Perhaps South will judge to play in 6NT because of the K-Q doubleton holdings. Of course, a 4-1 diamond division might defeat 6NT. Then again, a 4-1 spade split might scupper 6S.

E-W Vul
Dealer East

♠ ===
♥ KJ4
♦ A754
♣ J97432

♠ QJ10875
♥ 62
♦ 63
♣ AK5

♠ K62
♥ A107
♦ KQ1098
♣ 108

22

♠ A943
♥ Q9853
♦ J2
♣ Q6

If East opens 1NT, West will probably insist on reaching the spade game. In any case, with superb intermediates and prime values, East would accept any invitation to do bid it. The defenders have more than one chance to stop the overtrick, including an initial heart lead or a heart switch after they get with their first ace. North-South can save profitably in 5H doubled, down only 500.

Love All
Dealer West

♠ AQ82
♥ K42
♦ 43
♣ K652

♠ 54
♥ Q1096
♦ A1062
♣ 743

♠ J76
♥ A8
♦ KQ975
♣ AJ8

24

♠ K1093
♥ J753
♦ J8
♣ Q109

If North opens 1NT and East doubles, South may have a way to show both majors, in which case the partnership finds its spade fit. If you guess well (sniffing out the J♣ and the doubleton A♥), you can make 2S. You might manage that if West turns up with the A♦ and the Q♥ as East needs the other 5 points to have a double. 1NT doubled should fail by one. 2D makes for East-West.

Love All
Dealer North

♠ KQ4
♥ 72
♦ K10983
♣ A62

♠ A
♥ AKQJ6
♦ QJ6
♣ KJ98

♠ J86532
♥ 105
♦ 54
♣ 543

17

♠ 1097
♥ 9843
♦ A72
♣ Q107

Suppose North opens 1NT and West doubles. East surely retreats to 2S. It will be super human for West to pass that. Most will try 2NT or 3H. So long as the defenders do not get too busy or allow declarer to reach dummy twice, both 2NT and 3H should fail. 1NT doubled should go down a trick because the run of the hearts leaves North short of good discards. 2S would make.

E-W Vul
Dealer South

♠ K7432
♥ J7
♦ 104
♣ A865

♠ A65
♥ 98632
♦ A8
♣ J74

♠ 98
♥ AK104
♦ Q97652
♣ 3

19

♠ QJ10
♥ Q5
♦ KJ3
♣ KQ1092

If South opens 1NT and North transfers into spades, East will wish to reopen. It looks fine to double, planning to convert 3C to 3D if need be. In practice, West bids 3H. With the hearts 2-2, an overtrick is possible in 3H. Someone (probably South) does better to press on to 3S. Assuming East scores a club ruff, this fails by at least one trick.

N-S Vul
Dealer East

♠ Q953
♥ AKQ
♦ J63
♣ K72

♠ AKJ74
♥ 109
♦ 1097
♣ A65

♠ 10862
♥ J74
♦ AQ542
♣ Q

18

♠ ===
♥ 86532
♦ K8
♣ J109843

Facing a passed partner, not everyone will overcall 1NT on North's cards. East can thus make a fit jump of 3D (it cannot be a strong jump shift having passed) and West signs off in 3S. Making nine tricks if you play in spades seems normal, with two hearts, a spade and a diamond to lose. North-South in theory have game on in hearts or clubs - the latter involves dropping the Q♣.

Game All
Dealer West

♠ J863
♥ K64
♦ 108752
♣ 3

♠ 10
♥ AJ2
♦ AKJ
♣ AJ10864

♠ AQ952
♥ Q1097
♦ 963
♣ 2

20

♠ K74
♥ 853
♦ Q4
♣ KQ975

After opening 1C and getting a 1S reply, West has no obvious rebid. Those who believe in Hamman's rule will look no further than 3NT, even if that does suggest better clubs and less outside. I would do that rather than invent a 2D reverse or underbid with 3C. Most routes lead to 3NT in any case. The defenders should hold declarer to nine tricks more often than not. 4H and 4S are on.

N-S Vul
Dealer North

♠ 87652
♥ QJ5
♦ ===
♣ 109832

♠ AQJ1093
♥ 983
♦ Q1082
♣ ===

♠ K
♥ AK762
♦ A9
♣ AQJ74

5

♠ 4
♥ 104
♦ KJ76543
♣ K65

Whether East's hand warrants a game force is debateable. If you count the bare king as a half, it does contain the traditional five quick tricks. If East does open 2C, West can hardly stop short of a slam. 6S is easy to make. You can either set up the hearts or develop the tricks you need in the minors. 6H on a spade lead is messier, helped today by the fact that North holds the third heart and the long spades.

E-W Vul
Dealer East

♠ K5
♥ J742
♦ 976543
♣ 3

♠ A107
♥ K9853
♦ KJ
♣ A52

♠ J82
♥ AQ
♦ Q
♣ KQJ10876

6

♠ Q9643
♥ 106
♦ A1082
♣ 94

After 1C-1H-3C, West may go heading for a club slam. A spade lead is awkward. Best is to take the A♠ and cash the KQ♣. Then lead the A♥ and continue with the Q♥, overtaking with the K♥ when the 10♥ drops. This sets up a ruffing finesse against the J♥. A spade lead would defeat 6NT - I agree this is tough to find from K-x.

Game All
Dealer South

♠ K53
♥ AJ1095
♦ 9
♣ AJ86

♠ J98
♥ Q863
♦ AJ7
♣ Q32

♠ AQ64
♥ 74
♦ Q104
♣ 10954

7

♠ 1072
♥ K2
♦ K86532
♣ K7

Playing Acol, North-South are likely to bid 1H-2D-2H. East's lead may be crucial in determining whether an overtrick results. Leading a red suit, a bid suit, works better than an unbid black suit, probably holding North to eight tricks and 110. 2D makes too, as indeed does 1NT, those for an inferior score of 90. East-West make nothing at all.

Love All
Dealer West

♠ 9863
♥ 64
♦ AQ3
♣ Q1096

♠ 1072
♥ Q
♦ KJ1062
♣ KJ84

♠ QJ54
♥ 987
♦ 9875
♣ A5

8

♠ AK
♥ AKJ10532
♦ 4
♣ 732

In fourth position, South may feel tempted to place the contract by opening 4H. It takes a club lead (letting East score a third-round ruff) to stop an overtrick. On any other lead, since both the J♣ and the K♦ are onside, declarer can hardly help making eleven tricks. Those who play in 3NT may score well if they get a diamond lead or they take the finesse and so make eleven tricks.

E-W Vul
Dealer North

♠ 942
♥ K2
♦ A10632
♣ 932

♠ AQ
♥ 109754
♦ K975
♣ J10

9

♠ KJ1085
♥ J6
♦ 84
♣ KQ64

♠ 763
♥ AQ83
♦ QJ
♣ A875

There will be little bidding here. Expect South to open 1NT in third seat and East to reopen with 2S. To make 1NT on a heart lead, you win in hand; then play a diamond, capturing the king with the ace and return to hand with a diamond. Then go back to dummy with a heart, cash a diamond, later making the A♣ and third heart at leisure. East makes 2S via any reasonable line.

Love All
Dealer South

♠ 72
♥ K83
♦ A1094
♣ K864

♠ KQ
♥ 964
♦ KQ6532
♣ Q3

11

♠ AJ10986
♥ 1072
♦ 87
♣ 95

♠ 543
♥ AQJ5
♦ J
♣ AJ1072

This is a difficult hand for North-South to bid. If South opens 1C and West overcalls 1D, North might bid 2NT and live to regret it if East leads a spade against 2NT or 3NT. If North prefers 2D to show a sound spade raise, East might bid 2S, highlighting the need for a spade stopper. If you guess the Q♣, you can make 4H or 5C. Anyone in the Moysian heart fit should score well.

Game All
Dealer East

♠ AK872
♥ A1085
♦ QJ
♣ 65

♠ 6
♥ 7
♦ A10753
♣ Q98432

10

♠ QJ953
♥ KQ942
♦ 9
♣ J7

♠ 104
♥ J63
♦ K8642
♣ AK10

Any East-West pairs playing some sort of weak two-suited opening are likely to get into trouble as the deal is a horrible misfit. Even if they avoid a double, they are going down at 100 a time. For their opponents the bad breaks mean that the popular contract of 3NT is favourite to fail unless East is on lead and starts with one of the majors.

N-S Vul
Dealer West

♠ A5
♥ K6
♦ AQ853
♣ J1082

♠ Q10832
♥ QJ54
♦ 6
♣ AK3

12

♠ J76
♥ 109
♦ J10972
♣ 765

♠ K94
♥ A8732
♦ K4
♣ Q94

With 26 HCP, all suits stopped and no fit, North-South surely brush aside West's 1S opening to arrive in 3NT. On a spade lead, there is no time to set up the club suit. The winning line is to squeeze West in three suits by taking the first spade and cashing three diamonds. After a spade discard, you can afford to play on clubs, though you still have to take care to avoid losing the K♠ or letting East in to cash two diamonds.

Game All
Dealer North

♠ AK543
♥ 8532
♦ 3
♣ J108

♠ QJ8
♥ J764
♦ Q8542
♣ 2

13

♠ 109762
♥ K9
♦ K7
♣ AQ73

♠ ===
♥ AQ10
♦ AJ1096
♣ K9654

If East opens 1S, South must choose between 2NT and double. The chunky heart suit (and memories of board 11 perhaps) may suggest doubling. A double surely leads to 2S from West and 3H from North. 2NT by contrast puts North in 3C. If you play in clubs, making ten tricks looks easy enough. Since East has a doubleton in each red suit, you can make ten in hearts too; of course, you only need nine to beat those in clubs.

N-S Vul
Dealer South

♠ 10763
♥ AQ
♦ K72
♣ KJ83

♠ A
♥ J1086
♦ AQ854
♣ 1096

15

♠ QJ4
♥ K97532
♦ J3
♣ AQ

♠ K9852
♥ 4
♦ 1096
♣ 7542

After West opens 1D, the doubleton heart may well deter North from doubling. In any event, the vulnerability will surely put South off sacrificing in 4S over 4H. In 4H, it is a matter of taking the various finesses when you have to; two of them work (hearts and clubs) while the diamond finesse fails. 4S doubled would be down 800 on best defence; even 500 would be too expensive.

Love All
Dealer East

♠ A102
♥ AK863
♦ 75
♣ 962

♠ 8
♥ QJ52
♦ QJ103
♣ K853

14

♠ QJ9764
♥ ===
♦ AK64
♣ AQ4

♠ K53
♥ 10974
♦ 982
♣ J107

The friendly breaks all around mean that 6D is makeable from the West seat. Sensible bidders will be less ambitious. With clubs 3-3, 3NT also makes from the West seat because Q-J-x-x of hearts represents a sure stopper with the lead up to it. 4S looks the best place to be. With the 10♠ onside, it takes an opening diamond lead (paving the way for North to ruff) to stop the overtrick in 4S.

E-W Vul
Dealer West

♠ KQ107
♥ QJ7
♦ A543
♣ AK

♠ 8
♥ AK10643
♦ K1086
♣ 107

16

♠ J92
♥ 95
♦ 9
♣ J985432

♠ A6543
♥ 82
♦ QJ72
♣ Q6

North is too strong for a 1NT overcall and thus starts with a double, South is likely to declare 4S. West does best to start with three rounds of hearts, allowing East to ruff. Declarer can overruff, draw the remaining trumps and strip the clubs. Then comes the crucial play, ducking a diamond to cater for a 4-1 split, knowing from the 1H opening that the finesse must be working.